

Minors Available to School of Music Students

Architecture

- [Architecture](#)
- [Architectural History](#)
- [Architectural Representation & Visualization](#)
- [Architectural Technology](#)
- [Computational Design](#)

Art

- [Art](#)

Biological Sciences

- [Biological Sciences](#)
- [Neuroscience](#)

Business

- [Business Administration](#)
- [Business Analytics & Optimization](#)
- [Economics](#)
- [Operations & Supply Chain Management](#)

College of Fine Arts Interdisciplinary Minors

- [History of Arts](#)
- [Photography](#)

Computer Science

- [Artificial Intelligence](#)
For A.I. application click [here](#).
- [Computational Biology](#)
- [Computer Science](#)
- [Human-Computer Interaction \(HCI\)](#)
- [Language Technologies](#)
- [Machine Learning](#)
For Machine Learning application click [here](#).
- [Robotics](#)
- [Software Engineering](#)

Design

- [Design](#)
For Design Application click [here](#).

Dietrich College Interdisciplinary Minors

- [African & African American Studies](#)
- [Film & Visual Media](#)
To declare Film & Visual Media as a minor click [here](#).
- [Gender Studies](#)
To declare Gender Studies as a minor click [here](#).
- [Health Care Policy & Management](#)
- [Linguistics](#)
- [Logic & Computation](#)
- [Neural Computation](#)
- [Religious Studies](#)
- [Science, Technology, and Society](#)
- [Societal & Human Impacts of Future Technologies \(SHIFT\)](#)
- [Sociology](#)

Drama

- [Drama](#)

Engineering

- [Biomedical Engineering](#)
- [Engineering Studies](#)
- [Technology & Policy](#)
- [Information Security, Privacy, and Policy](#)

English

- [Creative Writing](#)
To declare Creative Writing as a minor click [here](#).
- [Humanities Analytics \(HumAn\)](#)
To declare HumAn as a minor click [here](#).
- [Literature & Culture](#)
- [Professional Writing](#)
To declare Professional Writing as a minor click [here](#).
- [Technical Writing](#)
To declare Technical Writing as a minor click [here](#).

History

- [Anthropology](#)
- [Science, Technology, & Society](#)
- [Social & Political History](#)

IDeATe

- [Animation & Special Effects](#)
- [Design for Learning](#)
- [Game Design](#)
- [Immersive Technologies in Arts & Culture](#)
- [Innovation & Entrepreneurship](#)
- [Intelligent Environments](#)
- [Media Design](#)
- [Physical Computing](#)
- [Soft Technologies](#)
- [Sonic Arts](#)

Environmental Education & Research

- [Environmental & Sustainability Studies](#)

Politics & Strategy

- [Cybersecurity & International Conflict](#)
- [International Relations & Politics](#)
- [Military Strategy & International Relations](#)
- [Politics & Public Policy](#)

Music

- [Collaborative Piano](#)
For piano majors only
- [Conducting](#)
For music majors only
- [Music](#)
For non-music majors only
- [Music Education Certification](#)
For music majors only
- [Music Technology](#)
- [Music Theory](#)

Modern Languages

- [Applied Multilingual Studies](#)
- [Arabic Studies](#)
- [Chinese Studies](#)
- [French & Francophone Studies](#)
- [German Studies](#)
- [Hispanic Studies](#)
- [Immersive Technologies in Arts & Culture \(IDeATe\)](#)
- [Japanese Studies](#)
- [Russian Studies](#)

Philosophy

- [Ethics](#)
- [Philosophy](#)

Psychology

- [Cognitive Neuroscience](#)
- [Psychology](#)

Neuroscience

- [Neural Computation](#)

Social & Decision Science

- [Behavioral Economics, Policy, & Organizations](#)
- [Decision Science](#)
- [Policy & Management](#)