

Sample Schedule for ECE/BME Additional Majors in the BMDV Track

Updated 4/26/22

Electrical and Computer Engineering

First Year

	Fall	Units
21-120	Differential & Integral Calculus	10
33-141	Physics I for Engineering Students	12
18-100	Introduction to ECE	12
76-101	Interpretation and Argument	9
99-101	Computing@Carnegie Mellon	3
	Total:	46

	Spring	Units
21-122	Integration & Approximation	10
15-112	Fundamentals of Programming and CS	12
xx-101	Engineering Intro Elective (12 units)	12
xx-xxx	General Education Course	9
	Total:	43

Second Year

	Fall	Units
18-200	Sophomore ECE Seminar	1
18-xxx	ECE Core Requirement (12)	12
18-202	Mathematical Foundations of Electrical Engineering	12
xx-xxx	General Education Course	9
33-142	Physics II for Engineering and Physics Students	12
	Free Elective	9
39-210	Experiential Learning I	0
	Total:	55

	Spring	Units
18-xxx	ECE Core Requirement	12
21-127	Concepts of Math	10
15-122	Principles of Imperative Computation	10
xx-xxx	Free Elective	9
xx-xxx	General Education Course	9
39-220	Experiential Learning II	0
	Total:	50

Third Year

	Fall	Units
18-xxx	ECE Core Requirement	12
18-xxx	ECE Area 1	12
36-225	Probability and Statistics	9
xx-xxx	Free Elective	9
xx-xxx	General Education Course	9
39-310	Experiential Learning III	0
	Total:	51

Electrical and Computer Engineering + BME

First Year

	Fall	Units
21-120	Differential & Integral Calculus	10
33-141	Physics I for Engineering Students	12
18-100 or 42-101	Introduction to ECE or Intro to Biomedical Engineering	12
76-101	Interpretation and Argument	9
99-101	Computing@Carnegie Mellon	3
	Total:	46

	Spring	Units
21-122	Integration & Approximation	10
18-100 or 42-101	Introduction to ECE or Intro to Biomedical Engineering	12
15-112	Fundamentals of Programming and CS	12
03-121	Modern Biology	9
	Total:	43

Second Year

	Fall	Units
18-200	Sophomore ECE Seminar	1
18-xxx	ECE Core Requirement (12)	12
18-202	Mathematical Foundations of Electrical Engineering	12
xx-xxx	General Education Course	9
33-142	Physics II for Engineering and Physics Students	12
42-201	Professional Issues in BME	3
42-202 or 42-203	Physiology or BME Laboratory	9
39-210	Experiential Learning I	0
	Total:	58

	Spring	Units
18-xxx	ECE Core Requirement	12
21-127	Concepts of Math	10
15-122	Principles of Imperative Computation	10
42-202 or 42-203	Physiology or BME Laboratory	9
xx-xxx	General Education Course	9
39-220	Experiential Learning II	0
	Total:	50

Third Year

	Fall	Units
18-xxx	ECE Core Requirement	12
18-xxx	ECE Area 1	12
36-225	Probability and Statistics	9
42-xxx or 42-302	BMDV Track Elective or BME Systems Modeling and Analysis	9
xx-xxx	General Education Course	9
39-310	Experiential Learning III	0
	Total:	51

	Spring	Units
18-xxx	ECE Core Requirement	12
18-xxx	ECE Area 2	12
xx-xxx	Math/Science Elective	9
xx-xxx	Free Elective	9
xx-xxx	General Education Course	9
	Total:	51

Fourth Year

	Fall	Units
xx-xxx	ECE Coverage	12
18-xxx	ECE Course 2 from Area 1	12
xx-xxx	Math/Science Elective II	9
xx-xxx	Free Elective	3
xx-xxx	General Education Course	9
	Total:	45

	Spring	Units
18-5xx	ECE Capstone Design	12
xx-xxx	Free Elective	9
xx-xxx	Free Elective	9
xx-xxx	General Education Course	9
	Total:	39

	Spring	Units
18-xxx	ECE Core Requirement	12
18-xxx	ECE Area 2	12
xx-xxx	Math/Science Elective	9
42-xxx or 42-302	BMDV or BME Systems Modeling and Analysis	9
xx-xxx	General Education Course	9
	Total:	51

Fourth Year

	Fall	Units
xx-xxx	ECE Coverage	12
18-xxx	ECE Course 2 from Area 1	12
42-401	Foundations of BME Design	6
42-xxx	BMDV Track Elective	9
xx-xxx	General Education Course	9
	Total:	48

	Spring	Units
18-5xx	ECE Capstone Design	12
42-xxx	BMDV Elective	9
42-402	BME Design	9
xx-xxx	General Education Course	9
xx-xxx	General Education Course	9
	Total:	48

Minimum no. of units to graduate: 380 (ECE), 385 (ECE/BME)